

# Therapeutic features of Organic architecture

#### Spiritual Level

Ego organization (Organization of I) Exusiai – spirits of Form

- Let people create their own wishes of forms
- Let people celebrate for their own place



client create model of the house by his hands

client observe what they

have done



created model of south facade of organic house... in the beginning was the model



family celebrate



materia... created model of the school

homely, fairy-tale-ish and cozy architecture,

waldorf kindergarten in Senec

### Soul level

Astral body Dynamis – spirits of Motion

- Let people feel and create their own moods
- Use of therapeutic colours and curves



natural clay plasters and its colours support regenerative processes



mood of daylight influenced by curves of window frames



softness of colours and forms support mental warmth



lasur paintings support and activate Astral and Etheric body

## Life body level

Etheric body Kyriotetes - spirits of Wisdom • Working with double curved surfaces

• Use of metamorphosis of forms

## Physical level

Physical body Thrones – spirits of Will

- Working with materials which have therapeutic qualities
- Use of natural building materials



team clay modelling brings collective wisdom and joy into living forms

well-made details support sense for

responsibility



our fingers and hands connect us with universal cosmic ether

wooden structures reduce electro-

smog and improve regenerative

etheric forces in houses



metamorphose of forms in architecture support movement in Etheric body

Earth bricks and clay plaster

support and improve breathing



etheric forces create Style in organic architecture, style is created by small changes of living forms



goetheanistic artwork in bone's metamorphosis brings rhythm into Etheric body



composition and form support Heartbeat, Cassini curves recreate sense for social help and peacefulness

Astral and Etheric body





the house



and piece for the Soul

nativ colours improve calmness

beginning of

the house